

## FS 2150 - ACCESSORIES

Credits: 3

This sophomore-level course focuses on three distinct categories of fashion accessory: footwear, handbags, and headgear/millinery. Students will examine the design and technical aspects of creating fashion accessories for complementing apparel. Form and function will be researched and analyzed from a historical and contemporary design perspective. Materials will be investigated for accessory fabrication and construction including leather, plastics, felts, and novelties. Upon successful completion of this course, students will have a broad understanding of the design knowledge and technical skills associated with fashion accessory development.

Prerequisites: completion of 30+ credit hours

Course Learning Outcomes:	Exceeding	Meeting	Developing	Not meeting	Program Outcomes	Institutional Outcomes
Recognize three distinct categories of fashion accessory: footwear, handbags, and headgear/millinery.	Student work displayed an excellent degree of competence in recognizing three distinct accessory categories	Student work displayed a satisfactory degree of competence in recognizing three distinct accessory categories	Student work displayed a limited degree of competence in recognizing three distinct accessory categories	Student work displayed no degree of competence in recognizing three distinct accessory categories	FS2	Critical Thinking, Cultural Competence, Design Competence
Explain the historical and contemporary design perspectives associated with fashion accessory development.	Student work displayed an excellent degree of competence in explaining design perspectives in accessory development	Student work displayed a satisfactory degree of competence in explaining design perspectives in accessory development	Student work displayed a limited degree of competence in explaining design perspectives in accessory development	Student work displayed no degree of competence in explaining design perspectives in accessory development	FS2	Critical Thinking, Cultural Competence, Design Competence
Examine and evaluate the design and technical aspects of creating fashion accessories for complementing apparel.	Student work displayed an excellent degree of competence in evaluating design and technical aspects for apparel creation	Student work displayed a satisfactory degree of competence in evaluating design and technical aspects for apparel creation	Student work displayed a limited degree of competence in evaluating design and technical aspects for apparel creation	Student work displayed no degree of competence in evaluating design and technical aspects for apparel creation	FS1	Critical Thinking, Cultural Competence
Experiment with materials used in accessory fabrication and construction for footwear, handbags, and headgear/millinery.	Student work displayed an excellent degree of competence in accessory fabrication	Student work displayed a satisfactory degree of competence in accessory fabrication	Student work displayed a limited degree of competence in accessory fabrication	Student work displayed no degree of competence in accessory fabrication	FS3	Critical Thinking, Communication Competence, Design Competence
Demonstrate a broad understanding of the design knowledge and technical skills associated with fashion accessory development.	Student work displayed an excellent degree of competence in technical skills	Student work displayed a satisfactory degree of competence in technical skills	Student work displayed a limited degree of competence in technical skills	Student work displayed no degree of competence in technical skills	FS3	Critical Thinking, Communication Competence, Design Competence