## AN2D 3520 - 2D COMPUTER ANIMATION I

Credits: 3

This junior-level studio course provides students with the opportunity to produce a digitally animated short as a group or individual. Upon successful completion of this course, students have a body of work that represents attention to professional 2D computer production techniques. Students must demonstrate an ability to adhere to a demanding schedule and an understanding of 2D digital pre-production and post techniques, as well as creative film making and direction. Prerequisites: AN2D 3230 - Character Animation + Motion Studies

Notes: (Forme	ly AN 3320 2D Com	puter Animation)
---------------	-------------------	------------------

Notes. (Formeny AN 5520 2D computer Animation)						
Course Learning Outcomes:	Exceeding	Meeting	Developing	Not meeting	Program Outcomes	Institutional Outcomes
Demonstrate fundamental 2D animation techniques in a digital environment.	Applies fundamental 2D animation techniques in a digital environment	Combines fundamental 2D animation techniques in a digital environment	ldentifies fundamental 2D animation techniques in a digital environment	Does not recognize fundamental 2D animation techniques in a digital environment	AN2D-1, AN2D-3, AN2D-5, AN2D-9	Design Competence, Critical Thinking
Examine how color theory supports storytelling.	Evaluate how color theory supports storytelling	Paraphrase how color theory supports storytelling	Define how color theory supports storytelling	Does not identify how color theory supports storytelling	AN2D-3, AN2D-8, AN2D-9	Design Competence, Critical Thinking
Use industry-standard software for digital color and camera work.		Utilize industry-standard software for digital color and camera work		Does not recognize industry- standard software for digital color and camera work	AN2D-1, AN2D-6	Design Competence, Critical Thinking