

FS 3110 - FASHION DESIGN II

Credits: 3

In this intermediate design course, students will explore more complex approaches to deepen their design process through original research methodologies and innovative exploration, while practical collection building skills are reinforced. Students develop a unique and original point of view that showcases their depth and individuality as designers through experimentation with material development, 3D sampling, technology, journal development, and presentation. Through a balance of hand and digital approaches, students will curate, design and communicate their own compelling stories and themes.

Prerequisites: FS 1110 - Fashion Design I and FS 2411 - Digital Design I

Notes: (Formerly FS 2110 Fashion Design II) The textbook Fashion Illustration: Inspiration and Technique is also used in FS1110.

Course Learning Outcomes:	Exceeding	Meeting	Developing	Not meeting	Program Outcomes	Institutional Outcomes
Conduct original research with primary and secondary approaches to develop substantial themes.	Student work displayed an excellent degree of competence in conducting original research.	Student work displayed a satisfactory degree of competence in conducting original research.	Student work displayed a limited degree of competence in conducting original research.	Student work displayed no degree of competence in conducting original research.	FS1, FS2	Critical Thinking, Cultural Competence, Design Competence
Explore concept development through materiality, 3D sampling, technology and a variety of media.	Student work displayed an excellent degree of competence in exploring concept development.	Student work displayed a satisfactory degree of competence in exploring concept development.	Student work displayed a limited degree of competence in exploring concept development.	Student work displayed no degree of competence in exploring concept development.	FS3, FS4	Design Competence, Cultural Competence, Critical Thinking
Explore techniques and design strategies to showcase innovative approaches in developing compelling themes and collections.	Student work displayed an excellent degree of competence in exploring techniques and design strategies.	Student work displayed a satisfactory degree of competence in exploring techniques and design strategies.	Student work displayed a limited degree of competence in exploring techniques and design strategies.	Student work displayed no degree of competence in exploring techniques and design strategies.	FS2	Critical Thinking, Cultural Competence, Design Competence
Demonstrate the stages of the creative process through sketchbooking and journaling using a variety of media.	Student work displayed an excellent degree of competence in demonstrating the stages of the creative process.	Student work displayed a satisfactory degree of competence in demonstrating the stages of the creative process.	Student work displayed a limited degree of competence in demonstrating the stages of the creative process.	Student work displayed no degree of competence in demonstrating the stages of the creative process.	FS5	Design Competence, Cultural Competence, Critical Thinking
Develop verbal, visual, and written communications using appropriate terminology and professional presentation skills.	Student work displayed an excellent degree of competence in developing communication skills.	Student work displayed a satisfactory degree of competence in developing communication skills.	Student work displayed a limited degree of competence in developing communication skills.	Student work displayed no degree of competence in developing communication skills.	FS6	Critical Thinking, Communication Competence, Design Competence, Cultural Competence
Apply problem-solving, ideation and time management strategies to research and collection building.	Student work displayed an excellent degree of competence in applying problem-solving and time management to collection development.	Student work displayed a satisfactory degree of competence in applying problem-solving and time management to collection development.	Student work displayed a limited degree of competence in applying problem-solving and time management to collection development.	Student work displayed no degree of competence in applying problem-solving and time management to collection development.	FS6	Critical Thinking, Communication Competence, Design Competence, Cultural Competence