

IL 1510 Perspective

This freshman-level course establishes the basic knowledge necessary to create believable pictorial space using the principles and systems of linear perspective. Students learn to draw accurate objects and environments in perspective through a series of observational drawings, demonstrations, exercises and studio projects. Upon successful completion of this course, students will demonstrate accurate three-dimensional construction drawing skills.

Prerequisites: FD 1275 Drawing I

Course Learning Outcomes:	Exceeding	Meeting	Developing	Not Meeting	Corresponding Program Learning Outcomes	Institutional Outcomes
Use perspective grid systems to create a believable pictorial space	The pictorial space is highly accurate and believable.	The pictorial space is accurate and believable.	The pictorial space is somewhat accurate and believable.	The pictorial space is not accurate or believable.	Value + Drawing Skills	Design Competence
Analyze and deconstruct objects and environments with observational drawing, using basic shapes in accurate perspective.	Observed objects and environments are highly accurate; process lines indicate an excellent understanding of how complex forms can be broken down into basic shapes.	Observed objects and environments are accurate; process lines indicate an understanding of how complex forms can be broken down into basic shapes.	Observed objects and environments are somewhat accurate; process lines indicate a developing understanding of how complex forms can be broken down into basic shapes.	Observed objects and environments are not accurate; process lines do not indicate understanding of how complex forms can be broken down into basic shapes.	Value + Drawing Skills	Design Competence
Draw accurate objects and environments (based on the cube/basic shapes) with imaginative,	Imagined or constructed objects and environments are highly accurate and believable.	Imagined or constructed objects and environments are accurate and believable.	Imagined or constructed objects and environments are somewhat accurate and believable.	Imagined or constructed objects and environments are not accurate or believable.	Value + Drawing Skills	Design Competence