

ART 1170 - Sculpture I

Credits: 3

This Freshman course introduces students to the structural, formal, and conceptual issues specific to the field of sculpture. Students will learn how to thoughtfully address these concerns early on through the construction of small sculptural models. After finalizing an idea, students will work on enlarging their sculpture to full size through a series of exercises that address topics such as structural integrity, material choices, aesthetic decisions, methods of display, and conceptual coherence. Furthermore, students will be introduced to a basic history of sculpture so that they can better contextualize their personal ideas through both historical and contemporary reference points.

Prerequisites: FD 2130 - 3D Design: Space + Materiality

Course Learning Outcomes	Exceeding	Meeting	Developing	Not meeting	Program Outcomes	Institutional Outcomes
Design small models to demonstrate sculptural ideas in three-dimensions.	Models illustrate a clear understanding of their sculptural ideas in three-dimensions. Craftpersonship of the model is above expectations and all questions regarding construction are present at a professional level.	Students models illustrate an understanding of their sculptural ideas in three-dimensions. Craftpersonship of the model meets expectations and most questions regarding construction are answered.	Students models illustrate some understanding of their sculptural ideas in three-dimensions. Craftpersonship of the model is developing and some questions regarding construction are answered.	Students models does not illustrate a clear understanding of their sculptural ideas in three-dimensions. Craftpersonship of the model is below expectations and few questions regarding construction are answered.	FA2	Design Competence
Build armatures that successfully serve as internal supports for sculptures.	Armatures exceed expectations and internal supports with the sculptures are well supported and designed for materials needs of the projects.	Armatures meet expectations and internal supports with the sculptures are mostly supported and designed for materials needs of the projects.	An understanding of armatures are developing and internal supports with the sculptures are somewhat supported and designed for materials needs of the projects.	An understanding of armatures does not meet expectations and internal supports with the sculptures are not supported and designed for materials needs of the projects.	FA2	Design Competence
Develop an introductory understanding of historical and contemporary sculpture through research.	Projects exceed expectations by clearly Identifying the basic formal, conceptual, and historical concerns within the field of sculpture through analysis and individual studio projects.	Projects meet expectations by mostly Identifying the basic formal, conceptual, and historical concerns within the field of sculpture through analysis and individual studio projects.	Projects are developing and somewhat identifies the basic formal, conceptual, and historical concerns within the field of sculpture through analysis and individual studio projects.	Projects do not meet expectations and does not demonstrate and understanding of the basic formal, conceptual, and historical concerns within the field of sculpture through analysis and individual studio projects.	FA1 FA3	Design Competence
Practice creating sculptural surfaces through exercises and projects.						