

IL 2715 Sequential Art II

Sequential Art II is the second half of Sequential Art I. Individual assignments augment the earlier course and extend the practical methods. At the conclusion of this class, the student should have an increased knowledge of the process needed to complete a comic book project, as well as an increased understanding of storytelling, design, character development, and other basic illustration principles.

Prerequisites: IL 2710 Sequential Art I

Course Learning Outcomes:	Exceeding	Meeting	Developing	Not Meeting	Corresponding Program Learning Outcomes	Institutional Outcomes
Develop a personal language of Sequential Illustration.	Accomplished and assured in it's implementation of a personal language of Sequential Illustration.	Implements a consistent personal language of Sequential Illustration.	Student is beginning to develop a personal language of Sequential Illustration. Some elements of the work may be conventional and predictable. The language needs improved competence and confidence of style.	Student fails to develop a personal language fo sequential illustration.	Personal Style	Cultural Competence, Design Competence
Practice compositional skills in pencil and ink.	The student's practice of compositional skills in pencil and ink drawing is adept and confident.	Implements a competent practice of compositional skill in pencil and ink drawing. The approach is consistent and competent.	Practices at a beginning level of compositional skill in pencil and ink drawing. A more consistent and competent approach needs to be developed.	Fails to demonstrate skill in composition in pen & ink.	Media Skills, Drawing Skills, Compositional Theory	Design Competence
Demonstrate advanced skills in sequential art.	Demonstrates advanced skills in sequential art: excellent, exemplary, provoking, inspiring, and original.	Demonstrates advanced skills in sequential art creation. The work is controlled, confident, proficient, and compelling.	Demonstrates advanced basic use of skills in sequential art, but needs improvement in the implementation of more advanced skills.	Fails to go beyond rudimentary sequential art skills.	Professional Practice, Storytelling and Communication	All Institutional Outcomes
Research the uses of storytelling techniques in sequential media.	Implements research into storytelling techniques with accomplished assurance and polish.	Implements research into the uses of storytelling techniques in sequential media. It consistently and ably applies different techniques for sequential illustration.	Demonstrates some familiarity with researching the uses of storytelling techniques for sequential media, but is inconsistent and marginally compelling.	Fails to show the result of researching storytelling techniques for sequential media.	Professional Practice, Critical Thinking	All Institutional Outcomes
Analyze the sequential art industry to identify trends and opportunities.	Student demonstrates a comprehensive understanding of the commercial potential of the sequential art industry. Student researches and identifies contemporary artists and publishers. Student implements ways to reach that marketplace.	Student analyzes the commercial potential of the sequential art industry. Student researches and identifies contemporary artists and publishers.	Students analysis of the commercial potential of the sequential art industry is limited. Some research is conducted.	Student makes little or no effort to analyze the commercial potential of the sequential art industry.	Professional Practice, Critical Thinking	Cultural Competence