

FS 2610 Textile Design

Credits: 3

This course will cover surface design, fabric manipulation and knit design in both traditional techniques as well as with digital imaging technology such as Photoshop and Illustrator. This course will also explore new materials. Students will learn about fibers, textures and fabric substrates appropriate for each process and develop creative and unique personal approaches to their design projects.

Prerequisites: FS 1110 Fashion Design I: and FS 1200 Introduction to Textiles + Materials

Course Learning Outcomes:	Exceeding	Meeting	Developing	Not meeting	Program Outcomes	Institutional Outcomes
Understand the quality of fibers and materials and their effect on design choices.	Student work displayed an excellent degree of understanding the quality of fibers and materials and their effect on design choices.	Student work displayed a satisfactory degree of understanding the quality of fibers and materials and their effect on design choices.	Student work displayed a limited degree of understanding the quality of fibers and materials and their effect on design choices.	Student work displayed no degree of understanding the quality of fibers and materials and their effect on design choices.	FS2	Critical Thinking, Cultural Competence, Design Competence
Develop prints and patterns based on fashion theme.	Student work displayed an excellent degree of developing prints and patterns based on fashion theme.	Student work displayed a satisfactory degree of developing prints and patterns based on fashion theme.	Student work displayed a limited degree of developing prints and patterns based on fashion theme.	Student work displayed no degree of developing prints and patterns based on fashion theme.	FS1	Design Competence, Cultural Competence
Learn a variety of textile manipulation techniques for unique design approaches.	Student work displayed an excellent degree of learning a textile manipulation techniques for unique design approaches.	Student work displayed a satisfactory degree of learning a textile manipulation techniques for unique design approaches.	Student work displayed a limited degree of learning a textile manipulation techniques for unique design approaches.	Student work displayed no degree of learning a textile manipulation techniques for unique design approaches.	FS3	Critical Thinking, Communication Competence
Develop knit collections based on a fashion theme and with the understanding of knit techniques and design aesthetics.	Student work displayed an excellent degree of developing knit collections based on a fashion theme and with the understanding of knit techniques and design aesthetics.	Student work displayed a satisfactory degree of developing knit collections based on a fashion theme and with the understanding of knit techniques and design aesthetics.	Student work displayed a limited degree of developing knit collections based on a fashion theme and with the understanding of knit techniques and design aesthetics.	Student work displayed no degree of developing knit collections based on a fashion theme and with the understanding of knit techniques and design aesthetics.	FS1	Design Competence, Cultural Competence
Demonstrate digital techniques used in the apparel industry.	Student work displayed an excellent degree of demonstrating digital techniques used in the apparel industry.	Student work displayed a satisfactory degree of demonstrating digital techniques used in the apparel industry.	Student work displayed a limited degree of demonstrating digital techniques used in the apparel industry.	Student work displayed no degree of demonstrating digital techniques used in the apparel industry.	FS4	Critical Thinking, Communication Competence, Design Competence