## FS 2130 - APPAREL

## Credits: 3

This sophomore-level course explores distinctions between genres of apparel design, along with a variety of subcategories for advanced study. Form and function will be researched and analyzed from a historical and contemporary design perspective. Upon successful completion of this course, students will demonstrate an understanding of a product category within the apparel industry.

Prerequisites: completion of 30+ credit hours

Course Learning Outcomes:	Exceeding	Meeting	Developing	Not meeting	Program Outcomes	Institutional Outcomes
Recognize distinctions between product category and subcategories.	apparel categories and subcategories	Student work displayed a satisfactory degree of competence in recognizing apparel categories and subcategories	apparel categories and subcategories	Student work displayed no degree of competence in recognizing apparel categories and subcategories	FS2	Critical Thinking, Cultural Competence, Design Competence
Discuss clothing subcategories in regards to form and function.	Student work displayed an excellent degree of competence in applying subcategories form and function	Student work displayed a satisfactory degree of competence in applying subcategories form and function	Student work displayed a limited degree of competence in applying subcategories form and function	Student work displayed no degree of competence in applying subcategories form and function	FS2	Critical Thinking, Cultural Competence, Design Competence
Examine a preferred genre of apparel and its specific fit and fashion.	Student work displayed an excellent degree of competence in genre fit and function	Student work displayed a satisfactory degree of competence in genre fit and function	Student work displayed a limited degree of competence in genre fit and function	Student work displayed no degree of competence in genre fit and function	FS1	Design Competence, Cultural Competence